

The graphical function method in $2n$ -dimensions

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September 18, Erlangen 2019

joint work with Oliver Schnetz

Motivation

- Objects of interest: Correlation functions

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- $G(x_1, x_2, x_3) \in V \Rightarrow$ substructure at each point (e.g. spin).
- Arbitrary number of points can be correlated $G(x_1, x_2, x_3, \dots)$.

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$$G(x_1, x_2, x_3) = G_0(x_1, x_2, x_3) + \underbrace{\hbar G_1(x_1, x_2, x_3) + \hbar^2 G_2(x_1, x_2, x_3) + \dots}_{\text{Quantum corrections!}}$$

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- Each $G_n(x_1, x_2, x_3)$ can be written as a sum over **graphs**:

$$G_n(x_1, x_2, x_3) = \sum_{\substack{\Gamma \\ \chi(\Gamma)=1-n}} \varphi(\Gamma)$$

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- The graphs are called **Feynman graphs**. The integrals are called **Feynman integrals**, the function φ is called **Feynman rule**.

Algebraic integrals: Periods

- The Feynman integrals are except for the dependence on the physical input **algebraic integrals**:

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- For small graphs this number is mostly a linear combination of **multiple zeta values**.
- There exists various number theoretic conjectures on the period: Coaction conjecture, Cosmic galois group, Motives etc.

Two viewpoints



Correlation functions are parametrized by the **momentum** of particles

Correlation functions are parametrized by the **position** of particles

Why position space?

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Advantages

- Simpler Feynman rules
- No IBP reduction necessary
- Conceptually interesting viewpoint

Caveats

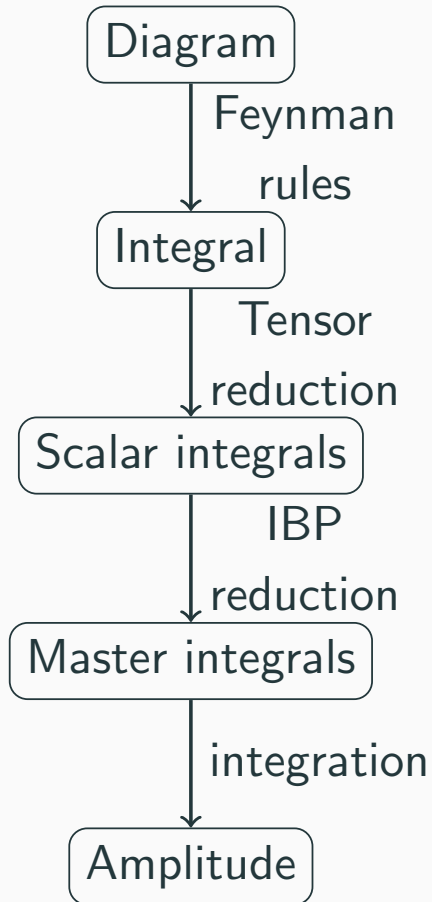
- Limited applications: only renormalization quantities so far
- New technology needed

Proof of concept:

7-loop β -function in ϕ^4 calculated in 2016 by Oliver Schnetz using graphical functions.

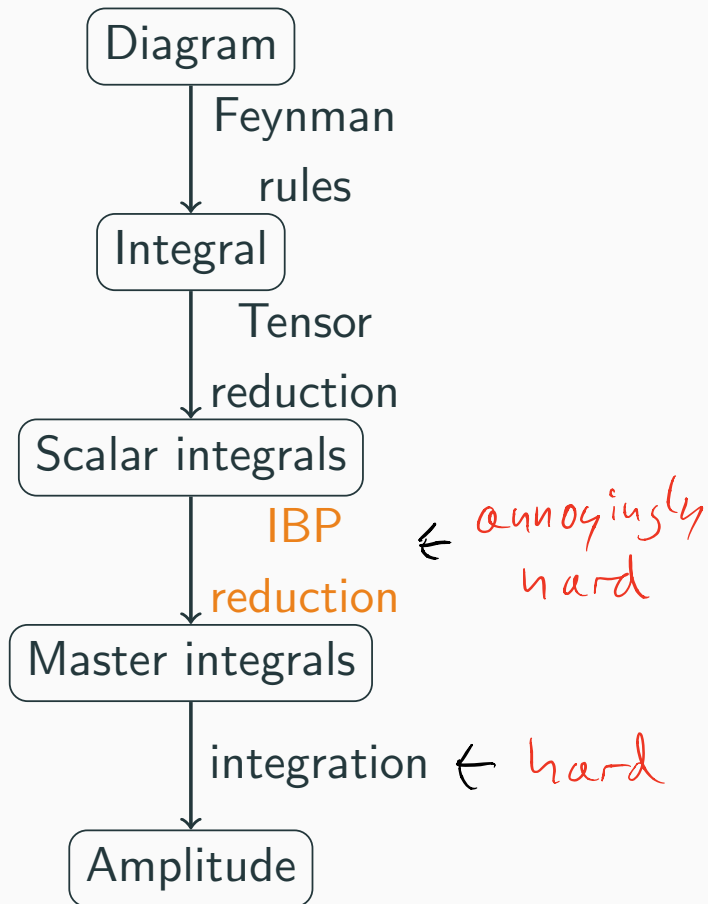
Loop integral workflow

Momentum space



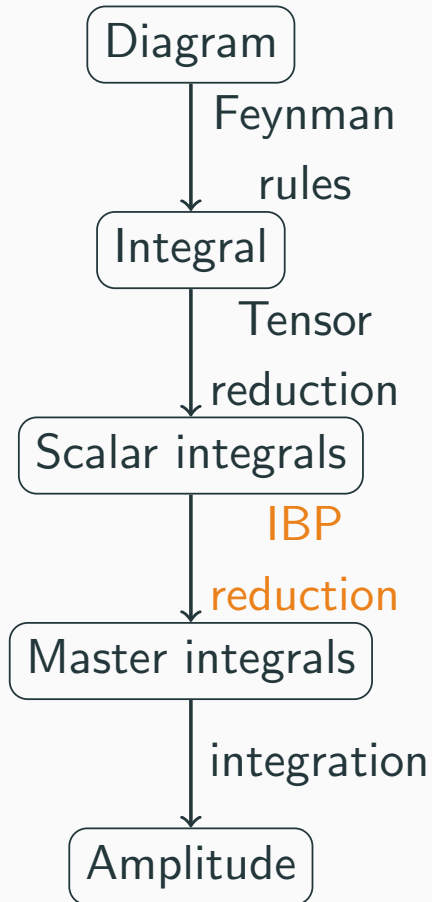
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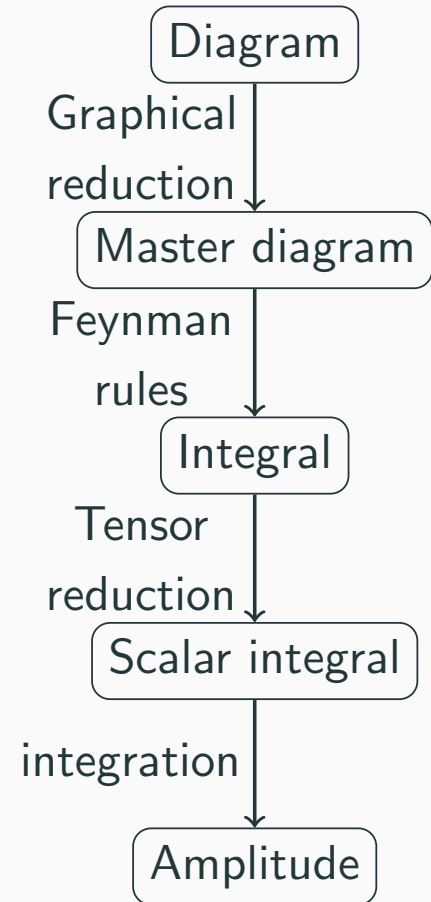


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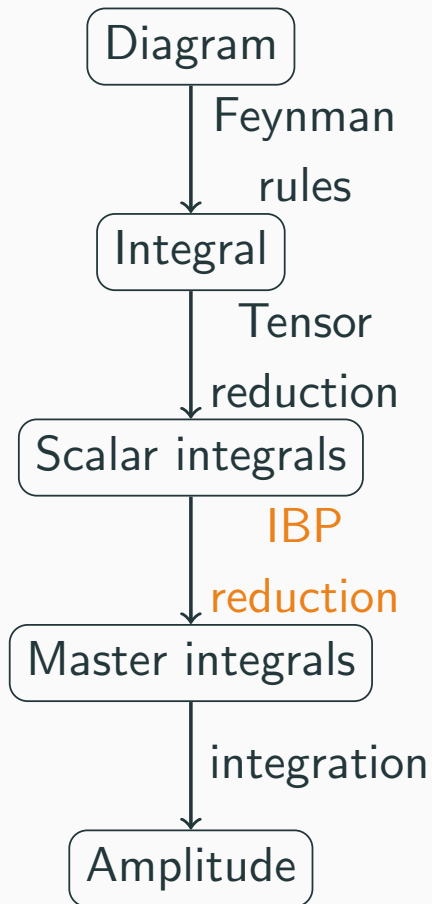


Position space

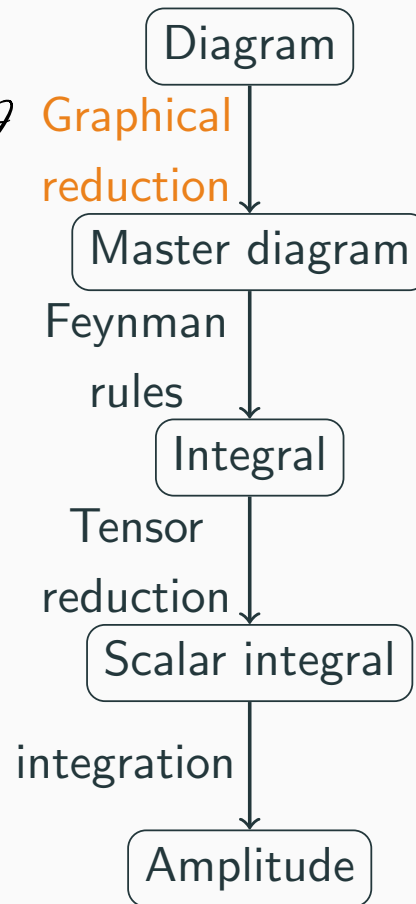


Loop integral workflow

Momentum space



Position space



*simple** →

Feynman integral in momentum space

$$\tilde{G}(p_1, \dots, p_n) = \left(\prod_{e \in E} \int d^D k_e \tilde{\Delta}(k_e) \right) \underbrace{\left(\prod_{v \in V_{\text{int}}} \delta^{(D)} \left(\sum_{e \ni v} k_e \right) \right)}$$

Lower dimensional integral

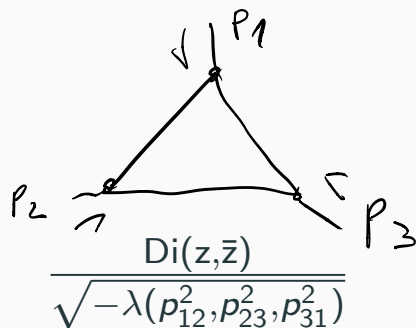
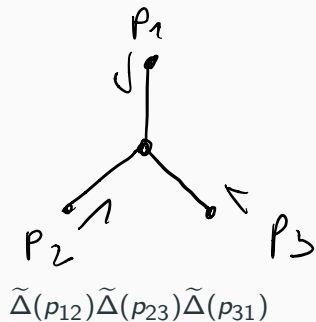
Feynman integral in position space

$$G(x_1, \dots, x_n) = \left(\prod_{v \in V_{\text{int}}} \int d^D x_v \right) \underbrace{\left(\prod_{\{a,b\} \in E} \Delta(x_a - x_b) \right)}$$

Better factorization properties

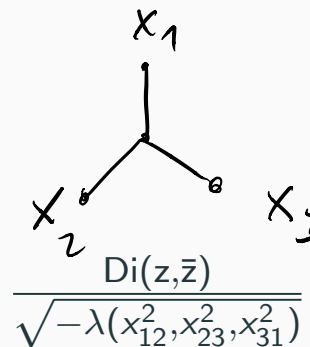
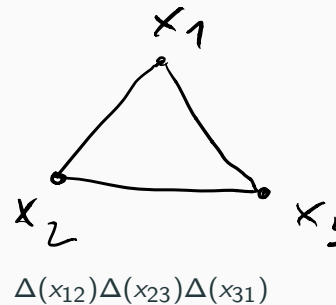
Examples

Momentum space



$$\tilde{\Delta}(p) = \frac{1}{\|p\|^2}$$

Position space



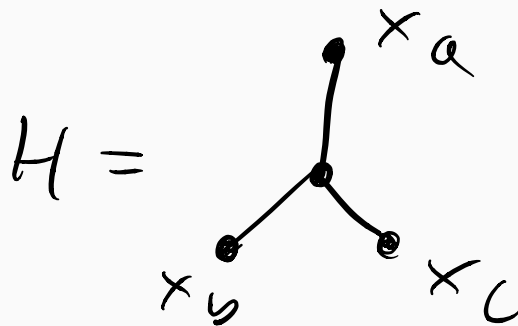
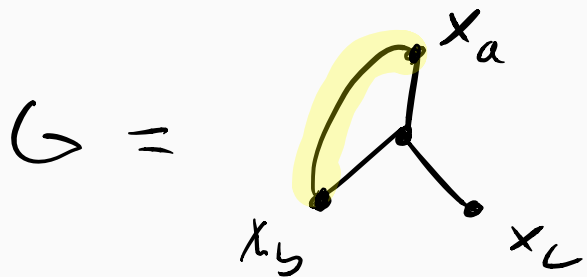
$$\Delta(x) = \frac{1}{\|x\|^2}$$

Graphical reductions

Graphical reduction rules

1. rule: propagators between external vertices

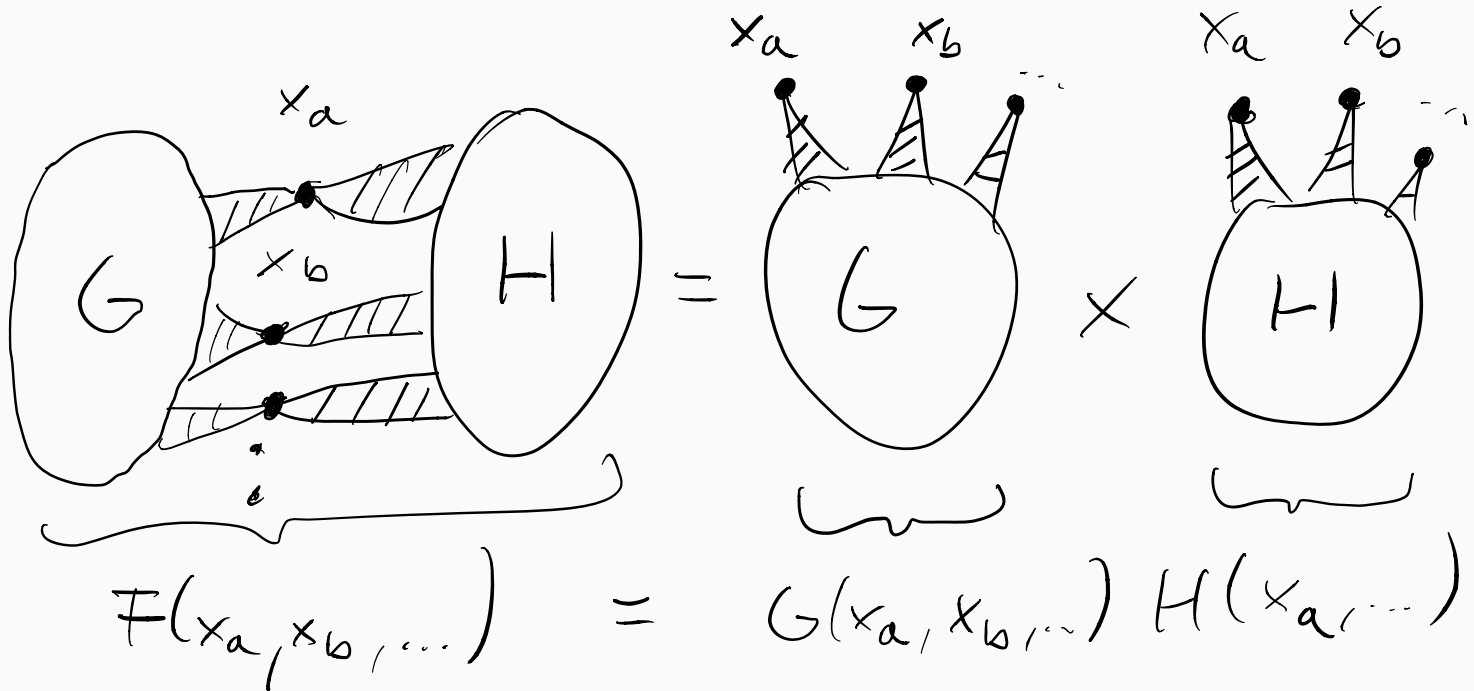
$$G(x_a, x_b, x_c) = \int d^D y \Delta(x_a - y) \Delta(x_b - y) \Delta(x_c - y) \Delta(x_a - x_b)$$
$$= \Delta(x_a - x_b) H(x_a, x_b, x_c)$$



\Rightarrow edges between external vertices **factorize**.

Graphical reduction rules

2. rule: split graph



⇒ **factorizes** if split along external vertices.

Graphical reduction rules

Intermezzo: amputating a propagator

Recall the definition of the **propagator**, Δ , as *Green's function for the free field equation*

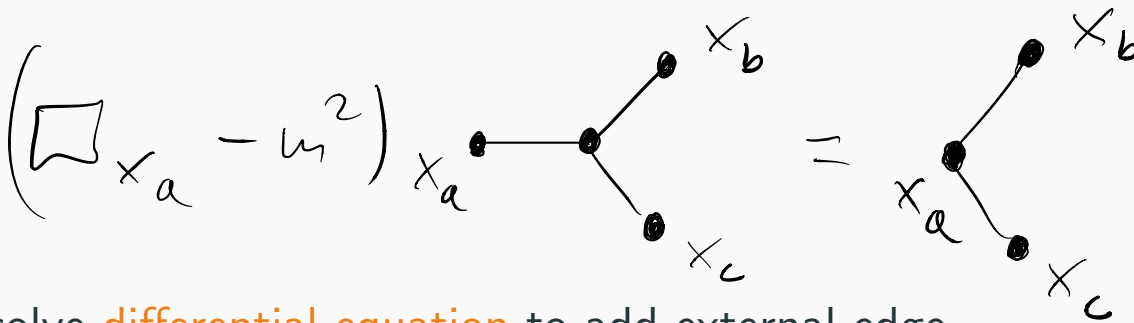
$$(\square_x - m^2)\Delta(x - y) = \delta^{(D)}(x - y)$$

We can use this equation to *amputate* free external edges.

Graphical reduction rules

3. rule: amputating an external edge

$$\begin{aligned}(\square_{x_a} - m^2)G(x_a, x_b, x_c) &= \int d^D y (\square_{x_a} - m^2) \Delta(x_a - y) \Delta(x_b - y) \Delta(x_c - y) \\ &= \int d^D y \delta(x_a - y) \Delta(x_b - y) \Delta(x_c - y) \\ &= \Delta(x_b - x_a) \Delta(x_c - x_a) = H(x_a, x_b, x_c)\end{aligned}$$



\Rightarrow solve differential equation to add external edge.

Differential equations

For rule 3, a **differential equation** needs to be solved:

$$(\square_{x_a} - m^2)G(x_a, \dots) = G(x_a, \dots)$$

Can be solved systematically if (Schnetz 2013)

- particles are massless, $m = 0$,
- only 3-point functions are considered
- in $D = 4 - \epsilon$ Euklidean space.

3-point configuration space is 2-dimensional \Rightarrow

Use complex parameter z such that

$$z\bar{z} = \frac{x_{ac}^2}{x_{ab}^2} \quad \text{and} \quad (1-z)(1-\bar{z}) = \frac{x_{bc}^2}{x_{ab}^2}$$

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$$\begin{array}{ccc}
 \square_{x_c} & G \text{ (diagram)} (x_a, x_b, x_c) & = & G \text{ (diagram)} (x_a, x_b, x_c) \\
 \downarrow & \downarrow & & \downarrow \\
 \underbrace{\frac{1}{z-\bar{z}} \partial_z \partial_{\bar{z}} (z-\bar{z})} & G \text{ (diagram)} (z, \bar{z}) & = & G \text{ (diagram)} (z, \bar{z})
 \end{array}$$

The ∂_z and $\partial_{\bar{z}}$ operators can be **inverted** in the function space of **generalized single-valued hyperlogarithms** (Chavez, Duhr 2012, Schnetz 2014, Schnetz 2017).

Graphical functions

- Rules 1,2,3 are part of a larger framework: **graphical functions** (Schnetz 2013).
- Graphical functions can also be applied in a broader context, e.g. to conformal amplitudes (Basso, Dixon 2017).
- Calculation within this framework are extremely efficient, due to the rapid reductions and small numbers of irreducible *master diagrams*.

Graphical functions for gauge theory

Only change: adding an edge

For instance, for abelian gauge theory:

$$\square_x \rightarrow \not{\partial} \text{ and } \eta^{\mu\nu} \square_x$$

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$$\square_x \rightarrow \partial \text{ and } \eta^{\mu\nu} \square_x$$

The differential equation for appending an edge,

$$\square_{x_a} G(x_a, \dots) = G(x_a, \dots)$$

becomes a system of differential equations

$$\partial_{x_a} G(x_a, \dots) = G(x_a, \dots)$$

Parametrizing non-scalar graphical functions

 ∂_{x_c}

$$G \overset{\text{hand}}{\rightarrow} (x_a, x_b, x_c) = G \overset{\text{hand}}{\leftarrow} (x_a, x_b, x_c)$$

Parametrizing non-scalar graphical functions

$$\begin{array}{ccc}
 \partial_{x_c} & G(x_a, x_b, x_c) & = G(x_a, x_b, x_c) \\
 & \downarrow & \downarrow \\
 \left(\lambda \partial_z + \bar{\lambda} \partial_{\bar{z}} - \frac{P^{\mu\nu}}{z - \bar{z}} (\partial_\lambda^\nu - \partial_{\bar{\lambda}}^\nu) \right) & G(z, \bar{z}, \lambda, \bar{\lambda}) & = G(z, \bar{z}, \lambda, \bar{\lambda})
 \end{array}$$

Using **light-cone-like** parametrization $z, \bar{z}, \lambda^\mu, \bar{\lambda}^\mu$ such that

$$z\bar{z} = \frac{x_{ac}^2}{x_{ab}^2} \quad \text{and} \quad (1-z)(1-\bar{z}) = \frac{x_{bc}^2}{x_{ab}^2}$$

$$x_{ab}^\mu = \lambda^\mu + \bar{\lambda}^\mu \quad x_{ac}^\mu = z\lambda^\mu + \bar{z}\bar{\lambda}^\mu \quad x_{bc}^\mu = (1-z)\lambda^\mu + (1-\bar{z})\bar{\lambda}^\mu$$

$$\lambda^\mu \lambda_\mu = \bar{\lambda}^\mu \bar{\lambda}_\mu = 0$$

Actual inversion becomes more complicated: **$D \neq 4$** dimensional Laplacian has to be inverted.

Extension to $D \neq 4$

- For general dimension D we need to solve,

$$\left(\frac{1}{z - \bar{z}} \partial_z \partial_{\bar{z}} (z - \bar{z}) - \frac{D - 4}{z - \bar{z}} (\partial_z - \partial_{\bar{z}}) \right) G(z, \bar{z}) = G(z, \bar{z}).$$

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- ⇒ Opens the door to calculations in quantum electro dynamics.
- ⇒ Immediately possible with Oliver's tools: ϕ^3 -theory. With applications to percolation theory.

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- Work in progress: extension to gauge theory.
- Intermediate step finished: extension to arbitrary even D .
- Application of ϕ^3 -theory: Critical exponents in percolation theory.

Example of a **master diagram**, which is irreducible w.r.t. rules 1–3:

